SFO

"The airport cannot operate without fuel, power, communications, and water. The reliability and restoration of these systems are also the greatest unknown for the airport".

- San Francisco Lifelines Report

Infrastructure Resilience Framework

Prepared for 2024 Review



Definitions: Hazards, Shocks & Stressors

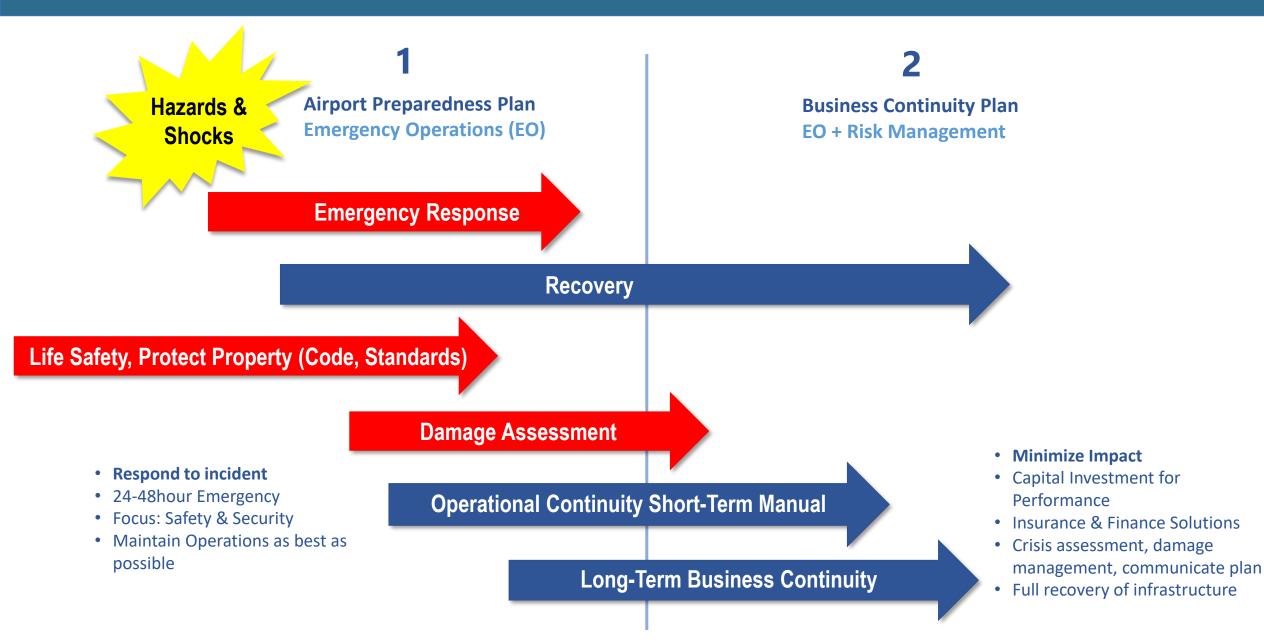


Resiliency: preparation to adapt, respond and recover due to adversity caused by the impacts of Acute Hazards, Shocks and Stressors



- Acute Hazards: potential for injury or damage to occur as a result of an instantaneous or short duration exposure to the effects of sudden shock to physical assets
- Shocks: external short-term deviations from long-term trends that have substantial negative effects on people's current state of well being, level of assets, livelihood, safety or their ability to withstand shocks
- Stressors: long-term trends or pressures that undermine the stability of a system and increase vulnerability within it

Dennected Cross-Airport Activitesd



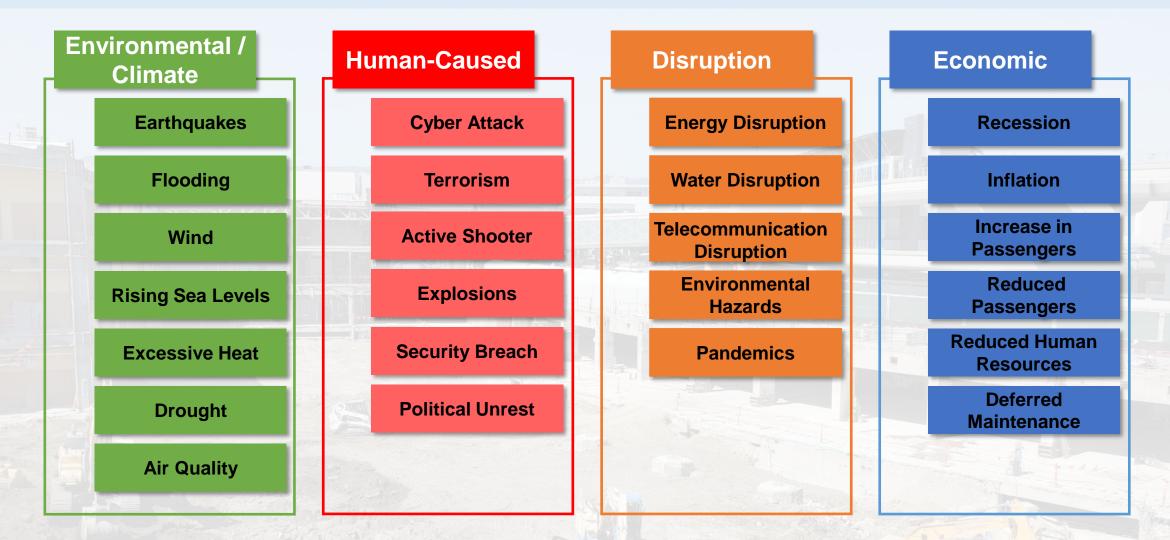
Where We Are and Where We're Headed



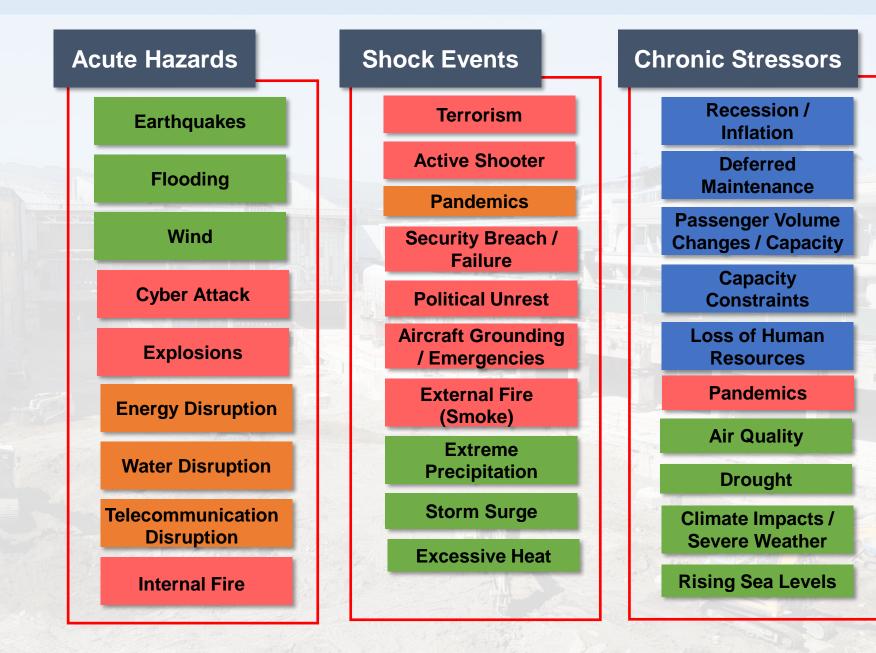
Phased IRF



Types of Hazards, Shocks & Stressors



Types of Hazards, Shocks & Stressors



Operations and Services at Risk (Sample – not all)

1. Passenger Operations / Services

- Processing (Airport operational database, apron management system)
- Passenger Screening
- Passenger boarding bridge (PBB) operation
- (Flight) Information displays
- 2. Airline / Aircraft Operations Services
 - Advanced Visual Docking Guidance System (AVDGS)
 - Administration / PAX Services Ticketing Office, Baggage Service Office, Flight Ops
 - 400 Hz aircraft power supply system and PCA provided air supply. (Alt Aircraft could stay on APS)
 - GSE / Airside EV charging

3. Security Operations / Services

- Airline radio systems in flight operations (Loss of contact with aircraft)
- Systems Doors, Cameras
- AIOC

4. Facility Operations / Services

- Stationary & Mobile Generators
- Baggage handling systems (BHSs)

- Recycling compactors
- Special Systems Rooms (SSRs)

Systems at Risk (Sample – not all)

1. Utilities

- Power Supply: lighting/lighting controls, sensor technology, sewage ejector pumps, etc.
- Water: supply pumps, hot water heaters, restrooms, pumped water from central plant, radiant heating/cooling
- Fuel supply Aircraft, ground fleet, generators (Av Fuel, RD, Gasoline)
- Telecommunications: fiber

2. Building Equipment / Systems

- Mechanical Systems: BMS, Heating, cooling, air supply, graphical user interface systems, dampers
- Conveyances: Elevators (some on emergency generators), Escalators, Moving walkways.
- Dynamic glazing

3. Life safety / EGRESS systems

- Exit signs
- Smoke/fire detectors, smoke purge

4. Communications

- Wi-Fi
- Information displays, paging system, electronic visual displays
- Radios

Define Levels of Criticality (Facility) <> Level of Service (Function)

Facilities

1

Essential to Maintaining Operations – Must be Fully Operational Cannot Absorb Damage; Airline, Airport, Passenger Impacts Immediate

2 "1a"

3

4

Important to Maintaining Operations – Delayed Operation with Minor Repair Can Accept Absorb Minor Damage; Brief Interruptions or No Disruption

Non-Essential – Major, but Repairable, Damage Unlikely to Cause Widespread / Noticeable Issues

No Impact to Operations – Replacement Required Accept Damage - No Impact to Operations

Operational Desired Performance / Service Level



Performance Example

Modified Mercalli Intensity Scale

Intensity	Shaking	Description/Damage
I	Not Felt	Not felt except by a very few under especially favorable conditions
П	Weak	Felt only by a few persons at rest, especially on upper floors of building
ш	Weak	Felt quite noticeably by persons indoors, especially on upper floors of buildings. Many people do not recognize it as an earthquake. Standing motor cars many rock slightly. Vibration is like the passing of a truck. Duration estimated
IV	Light	Felt indoors by many, outdoors by a few during the day. At night, some awakened. Dishes, window, doors disturbed, walls make cracking sound, Sensation like heavy truck striking buildings. Standing motor cars rocked noticeably
V	Moderate	Felt by nearly everyone; many awakened. Some Dishes, windows broken. Unstable objects overturned. Pendulum clocks may stop.
VI	Strong	Felt by all, many frightened. Some heavy furniture moved; a few instances of fallen plaster. Damage slight.
VII	Very Strong	Damage negligible in building of good design and construction; slight to moderate in well-built ordinary structures; considerable damage in poorly built or badly designed structure; some chimneys broken.
VIII	Severe	Damage slight in specially designed structures, considerable damage in ordinary substantial building with partial collapse. Damage great in poorly built structure. Fall of chimneys, factory stacks, columns, monuments, walls. Heavy furniture overturned.
IX	Violent	Damage considerable in specially designed structures; well- designed frame structure thrown out of plumb. Damage great in substantial budlings, with partial collapse. Buildings shifted off foundations.
х	Extreme	Some well-built wooded structures destroyed; most masonry and frame structures destroyed with foundations. Rails bent.



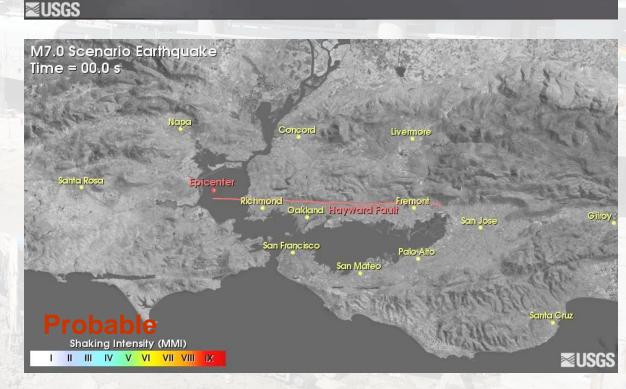
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Performance Example

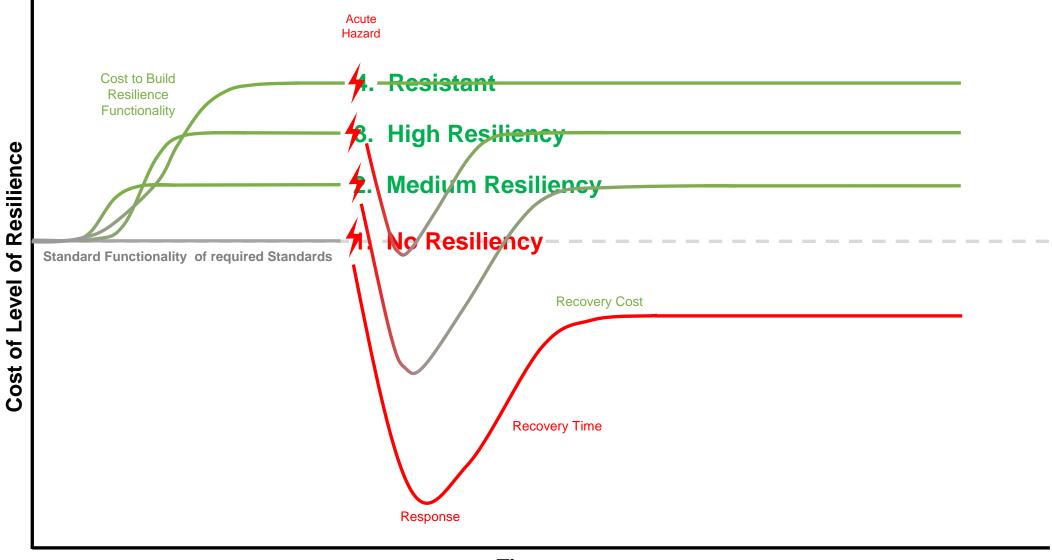
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Cost of Resiliency



Development of a Resiliency Plan FOR Acute Hazards

